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Class – CSC 143

**AnimalClient.java**

Hunger level of the zebra was initially 0.

Hunger level of the Lion was initially 0

As time passes (calling timePasses() 3 times)

:The Lion paces hungrily.

with a hunger level of = 3

:Hunger level of the Zebra = 3

Once we feed them

: Hunger level of the lion = 0

: Hunger level of the Zebra = 0

The zoo contains the following:

Lion

Zebra

allTalk() method of the ZOO returns:

Roar!

The Zebra quietly chews.

After calling feedAll() method of the ZOO

:Hunger level of the Lion = 0

:Hunger level of the Zebra = 0